

**St Wilfrid's Catholic Primary School - Art and Design Skills Curriculum 2023**

	<p><b>Using Materials</b> Use a range of materials to creatively design and make products</p>	<p><b>Drawing</b> Using drawing, painting and sculpture to develop and share their ideas, experiences and imagination.</p>	<p><b>Use colour, pattern, line, form, space and shape.</b> Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.</p>
<p>Three- and four-year-olds</p>	<ul style="list-style-type: none"> <li>• Explore and decide between different materials freely in order to develop their ideas about how to use them and what to make.</li> <li>• Know how to join different materials (tape, glue)</li> </ul>	<ul style="list-style-type: none"> <li>• Create closed shapes with continuous lines and begin to use these to represent objects.</li> <li>• Add detail such as a circle for a face.</li> <li>• Begin to show different emotions in their drawings and paintings.</li> </ul>	<ul style="list-style-type: none"> <li>• Explore different textures.</li> <li>• Explore colour and to respond to colour.</li> </ul>
<p>Reception</p>	<ul style="list-style-type: none"> <li>• Create collaboratively to share ideas, resources and skills.</li> <li>• Choose an appropriate tool</li> </ul>	<ul style="list-style-type: none"> <li>• Develop small motor skills to use tools competently, safely and confidently.</li> <li>• Return to and build on (refine) previous learning</li> </ul>	<p>Explore and begin to understand how colours can be changed</p>
<p>ELG</p>	<ul style="list-style-type: none"> <li>• Know how to use a range of small tools such as scissors, paintbrushes and cutlery.</li> <li>• Safely use and explore a variety of materials and tools and techniques, experimenting with colour, design, texture, form and function</li> </ul>	<ul style="list-style-type: none"> <li>• Know how to hold a pencil effectively</li> <li>• Share their creations</li> </ul>	<ul style="list-style-type: none"> <li>• Talk about the process they have used.</li> <li>• Experiment with colour, design, texture, form and function.</li> </ul>

	<p><b>Using Materials</b> Use a range of materials to creatively design and make products</p>	<p><b>Drawing</b> Using drawing, painting and sculpture to develop and share their ideas, experiences and imagination.</p>	<p><b>Use colour, pattern, line, form, space and shape.</b> Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.</p>
Reception	<ul style="list-style-type: none"> <li>Explore use and refine a variety of artist effects to express their ideas and feelings- painting, junk modelling, collage</li> <li>Return to and build on their previous learning, refining their ideas and developing their ability to represent them.</li> <li>Create collaboratively, sharing ideas, resources and skills.</li> </ul>		
ELG	<ul style="list-style-type: none"> <li>Know how to use a range of small tools such as scissors, paintbrushes and cutlery.</li> <li>Safely use and explore a variety of materials and tools and techniques, experimenting with colour, design, texture, form and function</li> </ul>	<ul style="list-style-type: none"> <li>Share their creations.</li> <li>Begin to draw accuracy and care when drawing.</li> </ul>	<ul style="list-style-type: none"> <li>Talk about the process they have used.</li> <li>Experiment with colour, design, texture, form and function.</li> </ul>
Year 1	<ul style="list-style-type: none"> <li>Know how to cut, roll and coil materials</li> <li>Know how to use IT to create a picture.</li> </ul>	<ul style="list-style-type: none"> <li>know how to show how people feel in paintings and drawings.</li> <li>Know how to use pencils to create lines of different thickness in drawings.</li> </ul>	<ul style="list-style-type: none"> <li>Know how to create moods in art work.</li> <li>Know the names of the primary and secondary colours.</li> <li>Know how to create a repeating pattern in print.</li> </ul>
<p><b>Range of artist- study a range of artists, crafts makers and designers</b></p> <ul style="list-style-type: none"> <li>Describe what can be seen and given an opinion about the work of an artist.</li> <li>Ask questions about a piece of art.</li> </ul>			
Year 2	<ul style="list-style-type: none"> <li>Know how to create a printed piece of art by pressing, rolling, rubbing and stamping.</li> <li>Know how to make a clay pot and know how to join two clay finger pots together.</li> <li>Know how to use different effects within an IT paint package.</li> </ul>	<ul style="list-style-type: none"> <li>Choose and use three different grades of pencil when drawing.</li> <li>Know how to use charcoal, pencil and pastel to create art.</li> <li>Know how to use a viewfinder to focus on a specific part of an artefact before drawing it.</li> </ul>	<ul style="list-style-type: none"> <li>Know how to mix paint to create all the secondary colours.</li> <li>Know how to create brown with paint.</li> <li>Know how to create tints with paint by adding white and know how to create tones with paint by adding black.</li> </ul>
<p><b>Range of artist- study a range of artists, crafts makers and designers</b></p> <ul style="list-style-type: none"> <li>Suggest how artists have used colour, pattern and shape.</li> <li>Know how to create a piece of art in response to the work of another artist.</li> </ul>			

Range of artist to be weaved into all aspects of art.



## **Art and Design KS2**

	<b><u>Using Sketchbooks</u></b> Create sketch books to record their observations and use them to review and revisit ideas.	<b><u>Drawing, painting and sculpture</u></b> Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials e.g., clay, pencil, charcoal, paint
Year 3	<ul style="list-style-type: none"><li>• Know how to use sketches to produce a final piece of art.</li><li>• Know how to use digital images and combine with other media, know how</li></ul>	<ul style="list-style-type: none"><li>• Know how to show facial expressions in art.</li><li>• Know how to use different grades of pencil to shade and to show different tones and textures.</li><li>• Know how to create a background using a wash.</li></ul>

	to use IT to create art which includes their own work and that of others.	<ul style="list-style-type: none"> <li>Know how to use a range of brushes to create different effects in paintings</li> </ul>
	<p align="center"><b><u>Study of artist-Great artist, architects and designers from history.</u></b></p> <ul style="list-style-type: none"> <li>Know how to identify the techniques used by different artist. <ul style="list-style-type: none"> <li>Know how to compare the work of different artists. <ul style="list-style-type: none"> <li>Recognise when art is from different cultures.</li> </ul> </li> </ul> </li> <li>Recognise when art is from different historical periods</li> </ul>	
Year 4	<ul style="list-style-type: none"> <li>Know how to integrate digital images into artwork.</li> <li>Use sketch books to help create facial expressions.</li> <li>Use sketchbooks to experiment with different texture.</li> <li>Use photographs to help create reflections.</li> </ul>	<ul style="list-style-type: none"> <li>Know how to show facial expressions and body language in sketches and paintings.</li> <li>Know how to use marks and lines to show textures in art.</li> <li>Know how to use line, tone, shape and colour to represent figures, and forms in movement and know how to show reflections.</li> <li>Know how to print onto different materials using at least four colours.</li> <li>Know how to sculpt clay and other mouldable materials</li> </ul>
	<p align="center"><b><u>Study of artist</u></b> <b><u>Great artist, architects and designers from history</u></b></p> <ul style="list-style-type: none"> <li>Experiment with the styles used by another artist.</li> <li>Explain some of the features of art from historical periods.</li> <li>Know how different artists developed their specific techniques.</li> </ul>	
Year 5	<ul style="list-style-type: none"> <li>Experiment by using marks and lines to produce texture.</li> <li>Experiment with shading to create mood and feeling</li> <li>Experiment with media to create emotion in art.</li> <li>Know how to use images created, scanned and found; altering them where necessary to create art.</li> </ul>	<ul style="list-style-type: none"> <li>Know how to use shading to create mood and feeling.</li> <li>Know how to organise line, tone, shape and colour to represent figures and forms in movement.</li> <li>Know how to express emotion in art.</li> <li>Know how to create an accurate print design following given criteria.</li> </ul>
	<p align="center"><b><u>Study of artist-Great artist, architects and designers from history</u></b></p> <ul style="list-style-type: none"> <li>Research the work of an artist and use their work to replicate a style.</li> </ul>	
Year 6	<ul style="list-style-type: none"> <li>Explain why different tools have been used to create art.</li> <li>Explain why chosen specific techniques have been used.</li> <li>Know how to use feedback to make amendments and improvement to art.</li> <li>Know how to use a range of e-resources to create art.</li> </ul>	<ul style="list-style-type: none"> <li>Know how to overprint to create different patterns.</li> <li>Know which media to use to create maximum impact.</li> <li>Use a full range of pencils, charcoal or pastels when creating a piece of observational art.</li> </ul>
	<p align="center"><b><u>Study of artist-Great artist, architects and designers from history.</u></b></p> <ul style="list-style-type: none"> <li>Explain the style of art used and how it has been influenced by a famous artist. <ul style="list-style-type: none"> <li>Understand what a specific artist is trying to achieve in any given situation.</li> </ul> </li> <li>Understand why art can be very abstract and what message the artist is trying to convey.</li> </ul>	

Artist study to be interweaved into all aspects of art.

